



Bonneygrove Primary School

Computing Curriculum Map: 2023-24

	Autumn One	Autumn Two	Spring One	Spring Two	Summer One	Summer Two
EYFS	<i>Set up Continuous Provision</i>	Computing Systems and Networks Using a computer	Programming 1 All about instructions	Computing Systems and Networks Exploring Hardware	Programming 2 Bee-bots	Data Handling Introduction to Data
Year 1	Computing Systems and Networks Mouse Skills	Programming 1 Algorithms unplugged	Skills Showcase Rocket to the Moon	Programming 2 Programming Bee-bots	Data Handling Introduction to Data	Creating Media Digital Imagery
Year 2	Computing Systems and Networks 1 What is a computer?	Programming 1 Algorithms and debugging	Computing Systems and Networks 2 Word Processing	Programming 2 Scratch Jr.	Creating Media Stop Motion	Data Handling International Space Station
Year 3	Computing Systems and Networks 1 Networks and the Internet	Programming Scratch	Computing Systems and Networks 2 Emailing	Computing Systems and Networks 3 Journey inside a computer	Creating Media Video Trailers	Data Handling Comparison Cards Databases
Year 4	Computing Systems and Networks Collaborative Learning	Programming 1 Further coding with Scratch	Creating Media Website Design	Skills Showcase HTML	Programming 2 Computational Thinking	Data Handling Investigating Weather
Year 5	Computing Systems and Networks Search Engines	Programming 1 Programming Music	Creating Media Stop Motion Animation	Programming 2 Micro:bit	Data Handling Mars Rover 1	Skills Showcase Mars Rover 2
Year 6	Data Handling Big Data 1	Programming Introduction to Python	Computing Systems and Networks Bletchley Park	Data Handling Big Data 2	Creating Media History of Computers	Skills Showcase Inventing a Product

One Online Safety lesson to be taught per half-term, at the end of each Unit